Cinesamples is proud to present our new Strings library for Kontakt (Player), **CineStrings Runs**. Recorded at the world famous **SONY Pictures Scoring Stage** in Los Angeles, and mixed by veteran legend **Dennis Sands**, the CineStrings Runs library compliments both our **CineStrings CORE** library and our popular **Hollywoodwinds** library (the mapping is identical to Hollywoodwinds).

Nothing can make for a more authentic string section sound than the actual recordings of string runs in a great room. Combined with our advanced script and easy-to-use interface, this is a remarkably convincing library for anyone who needs to add a more realistic flair to their mockups.
DENNIS SANDS

Keeping the trend we started with the full CineSeries CORE and PRO, we were able to bring Dennis in once again to lend his legendary talent to this project, by using his Full Mix microphone settings from the complete series. Dennis is one of the most sought after mixers in Hollywood. His credit list is a sight to behold (Back to the Future, The Avengers, Captain America, Shawshank Redemption, American Beauty), and includes some of our favorite scores. As usual, it was an honor to work with Dennis; his contribution to the CineSeries is the crucial ingredient that gives the libraries their trademark Hollywood sound.

THE SONY PICTURES SCORING STAGE

The Sony Pictures Scoring Stage is the largest motion picture scoring venue in the world. The main scoring area has remained unchanged since the 1930s to preserve its unmatched acoustics and unique ambiance. It measures 93’ wide by 67’ long by 34’ high. The first score ever to be recorded there was the Wizard of Oz (Herbert Stothart). Its success allowed the stage to become primarily dedicated to the art of the film score. John Williams has used the stage on many occasions for scores such as E.T., Schindler’s List, War Horse, and The Adventures of Tin-Tin. Other scores recently recorded there include Toy Story 3, Spider-Man, Alice in Wonderland, Transformers: Dark of the Moon, Wall-E, The Amazing Spider-Man, Star Trek: Into Darkness, Muppets Most Wanted, A Million Ways to Die in the West, and Godzilla.
THE PATCHES

01 CineStrings RUNS Scales + Trills

02 CineStrings RUNS Tonal + Atonal Rips

TECHNICAL SPECIFICATIONS

- Kontakt Player 5.3.1 or higher
- Kontakt Player 5.3.1 supports: Stand-alone, VST®, Audio Units, RTAS® (PT 9 + 10), AAX® (Pro Tools 11 and higher), ASIO, Core Audio®, WASAPI
- 32-bit and 64-bit support for stand-alone and plug-in versions on both Mac & PC
- CineStrings Runs is compatible with all major DAWs and with other music notation software
- PC: Windows 7®/8® (32-bit/64-bit), Intel Core 2 Duo or AMD Athlon 64 X2, 500 MB RAM
- Mac: OS X 10.7 (Lion)/10.8 (Mountain Lion)/10.9 (Mavericks) Intel Core 2 Duo, 1GB RAM
- 1.3 GB of free hard drive space required
- 7200rpm drive recommended (SSD not required)
The Scales and Trills Patch

This patch contains various scale types played in different lengths, directions, and keys.

**Major:**
Starting on tonic - 2 octaves up, 2 down, 1 octave up, 1 down, 2 octaves up and down
Starting on 5th - 2 octaves up, 2 down, 1 octave up, 1 down, 2 octaves up and down

**Natural Minor:**
Starting on tonic - 2 octaves up, 2 down, 1 octave up, 1 down, 2 octaves up and down

**Harmonic Minor:**
Starting on tonic - 2 octaves up, 2 down, 1 octave up, 1 down, 2 octaves up and down
Starting on 5th - 2 octaves up, 2 down, 1 octave up, 1 down, 2 octaves up and down

**Octatonic:**
Starting on tonic - 2 octaves up, 2 down, 1 octave up, 1 down, 2 octaves up and down
Starting on tritone - 2 octaves up, 2 down, 1 octave up, 1 down, 2 octaves up and down
Starting on minor 3rd - 2 octaves up and down
Starting on tritone above minor 3rd - 2 octaves up and down

**Whole Tone:**
Starting on tonic - 2 octaves up, 2 down, 1 octave up, 1 down, 2 octaves up and down
Starting on tritone - 2 octaves up, 2 down

**Chromatic:**
Starting on tonic: 1 octave up, 1 down, 1/2 octave up, 1/2 down, 1 octave up and down

The patch also includes the chordal whole step trill samples for both a major and a minor chord.
The Tonal and Atonal Rips Patch

This patch contains samples of short tonal and atonal rips of both upward and downward directions. The tonal mode gives the option of choosing the target note’s pitch, while the atonal mode provides multiple round robins of the selected type of atonal rip (sul E upward, sul A upward, downward).
Keyboard Layout

The Kontakt Keyboard layout for these patches (with the exception of the atonal rips) are divided into three main sections.

The Red keys allow you to choose the pitch of the selected type of scale; the Yellow keys act as keyswitches for the different types of scales; and the Blue keys allow you to choose the different variations of the selected type of scale (2 octaves up, 1 octave up, etc.)

The keyboard layout for the Atonal rips is slightly different from the rest because of its absence of pitch.

Instead of the Red keys for pitch, the Atonal rips have three sets of Blue keys, with each grouped set triggering a certain variation of the Atonal rip: sul E upward rip, sul A upward rip, and a downward rip. The different Blue keys within each variation group will trigger a different round robin of the Atonal rip variation.
The MAPPING Tab

The Mapping tab allows you to choose the type of scale you wish to use. This interface also displays the notes of the scale being played, as well as some information on the triggered sample file.

This section also includes the Tempo Selection knobs. You can adjust these knobs to play back the runs normally, in double time, in half time, or in a tempo of your choosing; you can set the tempo manually by using the righthand Speed knob.

Sync to Downbeat

The [Sync to Downbeat] function is a useful little tool that allows the final landing note to play right on the next downbeat, no matter where you start the run within the bar. This is achieved by having the run play at a different speed so that the downbeat lands at the right spot.
The MIXER Tab

We have included a set of Full Mix, Close, Room, and Surround mics as mixing options. You can load and unload the different mic samples from your RAM manually by using the on/off switches above their respective fades.

You can also apply reverb using send knobs in conjunction with the light grey reverb knob/switch in the bottom right. Click the [Preset] button below the reverb knob to choose from seven different impulse responses taken from the famous Bricasti M7 hardware reverb. An EQ is also available on the right, if you wish to tweak the sound further.

For quick and easy access to different mixing options, cycle through the presets on the left. The various options make use of different mic configurations’ unique sounds, and will give you tremendous flexibility when working in a variety of cinematic settings.
We have provided controls for multiple effects for your convenience - HiPass and LowPass filters, Delay, Reverb, Chorus, Flanger, Distortion and Compression. The user can assign Midi CCs to any of these controls. By clicking on the preset button beneath the reverb control, you can also change to a different reverb preset. When using these built-in Kontakt effects keep in mind that they can be very heavy on your CPU.

Turning on the Sample Start control will let you use the knob to advance the sample start position. This will make the attack of the note sound less realistic, but can lead to increased tightness and responsiveness from the instrument.
The CineStrings Runs Crew

Produced by: Michael Barry and Michael Patti
Project Director: Sam Estes
Scripted by: Patrick O’Neil
Engineer/Mixer: Dennis Sands
Assistant Engineer: Adam Michalak
Recordist: Michael Hobe
Editors: Michael Hobe, Tim Starnes, Sam Smithe, Dong Ryun Lee, Casey Merhige
Quality Assurance: Anne Dern, Dong Ryun Lee, Casey Merhige

ENJOY CINESTRINGS RUNS!

For installation assistance, general questions about our products, updates, upgrades, order related questions, product activation or tech troubleshooting, please contact our customer support team via support@cinesamples.com.