

COLOURS



MANUAL



CINEMATIQUE INSTRUMENTS

Thank you for buying Colors.

How to install?

To install, unzip and drag the instrument folder to any hard drive.

Launch Kontakt 5.6.8 or higher and load the .nki instruments.

Please do not move any file!

For any kind of questions please contact us at : support@cinematique-instruments.com



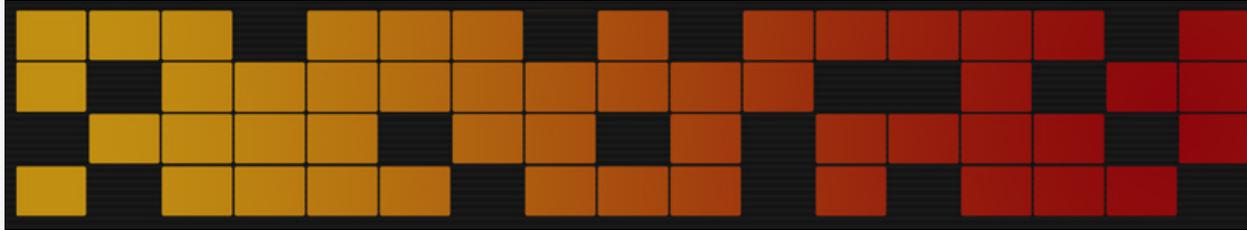
COLORS

Colors is a box full of ambiances, pads and textures. You can create your own sound from a beautiful set full of characterful and lovingly selected source sounds in no time at all - as easy as mixing colors together in a paint box, simple and ingenious at the same time. The included modulation section adds subtle life or extreme weirdness, depending on what you need. So, you are able to paint your own sound!



With the exquisite preset color box offering around 40 presets sorted by color only, you'll have a huge selection of timbres in no time.

OVERVIEW & CONCEPT



COLORS is a unique tool that opens the way for you to create modern pads and textures with lots of movement and variations. With the exquisite preset color box offering around 100 presets sorted by color only, you'll have a huge selection of timbres in no time. But of course you can also build your own sound from scratch. Four layers with useful sound shaping tools in combination with a clever modification engine offer you almost infinite possibilities to create beautiful, atmospheric, deep and even abstract sound-sculptures that will help you to add more color to your music. And if you seeking even more inspiration, just let COLORS create a sound randomly for you.



THE MAIN FEATURES

Uniqueness

The way the sound sources work in conjunction with the modulation and movement possibilities is absolutely unique and results in beautiful, inspiring and - most importantly - very usable sounds that can be adapted to one's needs in no time..

Easel Section

The core of Colors. Here are 4 sound layers, all of which can be equipped with different sound sources and are equipped with many edit options such as equalizers or different modulation sources. Each unit is equipped with very carefully and lovingly selected sound sources, which all fit very well with each other and achieve an optimal result.

Modulations of the Colors

The Master Section contains all global setting options. Decay of the sounds, reverb, delay /with different types, a modifiable chorus effect, 2 different filters and distortion types.



Live Modulation by ModWheel

Almost all parameters of the Master Section - as well as Layer 2+3 - are connected with a 100 step long programmable table so that you can dynamically set and run your own parameters via the Mod Wheel. So you can change the complete sound in no time.

Automatic Movements

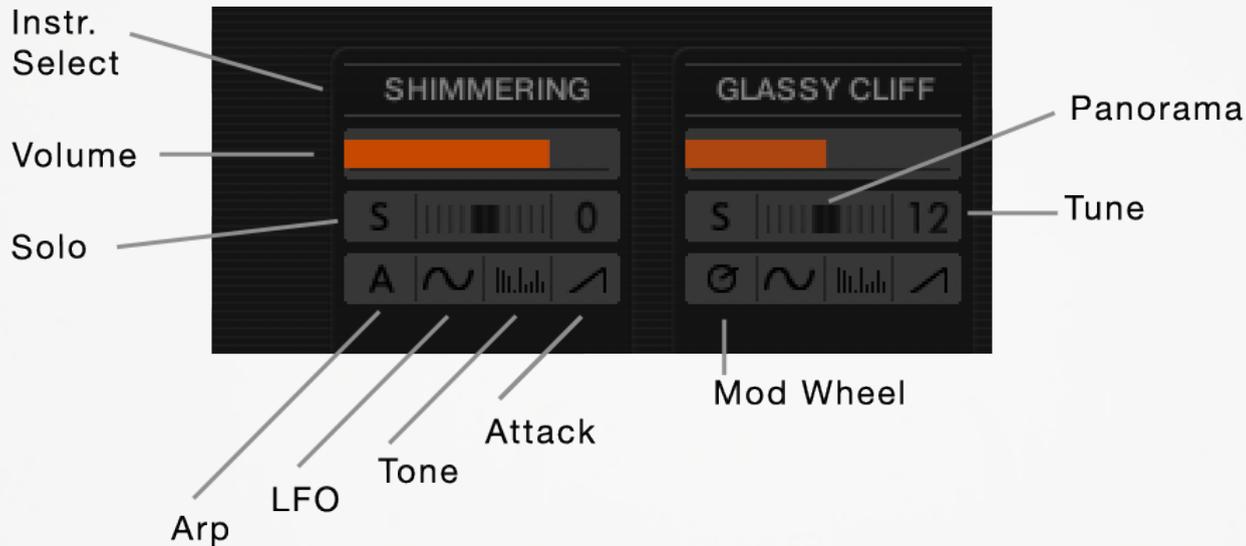
As a small special feature we have added a few automatic movement tools to the master section. These are Auto Filter, Filter Sweep, Main Volume Chop. All these tools can be played simultaneously in many tempos and are synced to the host.

Random Sounds

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THE EASEL SECTION



- Instr. Select opens a menu to select a sound source
- Volume sets the volume of the slot instrument
- Solo mutes the instruments of the other slots
- Pan positions the sound of the slot in the stereo panorama
- Tune offsets the tuning of the slot from -12 to 12 semitones corresponding to the notes you are playing

Mod Wheel assigns the volume of the slot to the Mod Wheel (MIDI CC1)

Attack controls the attack of the slots instrument

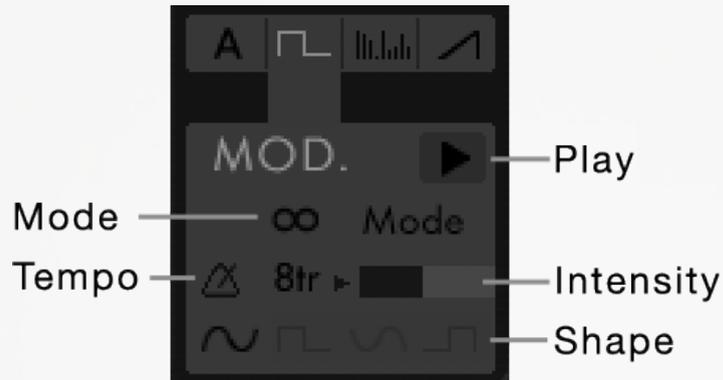


Tone turning the knob left will boost the low and reduce the high frequencies
and vice versa.

Cut enables a Low Cut Filter, removing low frequencies



LFO modulates the volume of the slot



Play enables or bypasses the LFO modulating the slots volume

Mode switches the triggering behavior between free running and restarting with each new note getting pressed

Tempo changes the speed of the LFO from whole bar to 64th

Intensity sets the range of the volume modulation of the slot

Shape sets the waveform and phase of the LFO



ARP automatically steps through notes



- Play enables or bypasses the Arp
- Sustain switches between a decaying or a sustained envelope behavior
- Mode switches the behavior of the arp between using the note(s) hold, adding intervals of the note(s) played or adding completely random notes
- Tempo changes the speed of the Arp from whole bar to 64th



- Reset sets all(!) parameters to their default position
- Random sets all(!) parameters randomly



THE MASTER TAB

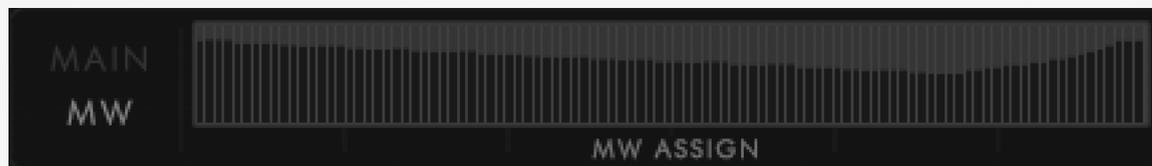


opens an edit section with further parameters to tweak the corresponding effect



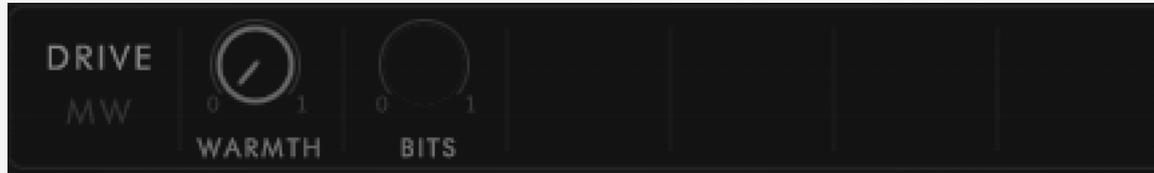
assigns the parameter to the mod wheel (MIDI CC1) depending on the table within the MW tab of the corresponding edit section

! Tip: By right clicking and dragging you can draw linear lines



Decay controls the release of all instruments





- Drive
 - underneath the drive knob you can set the mode
 - Drive mode: controls the amount of the drive effect
 - LoFi mode: reduces the sample rate of the signal
- Warmth
 - controls the warmth of the overdrive effect
- Bits
 - reduces the bit resolution of the signal



- Chorus
 - controls the amount of a chorus effect
- Tempo
 - controls the frequency of the LFO of the chorus effect
- Phase
 - controls the stereo width of the chorus effect





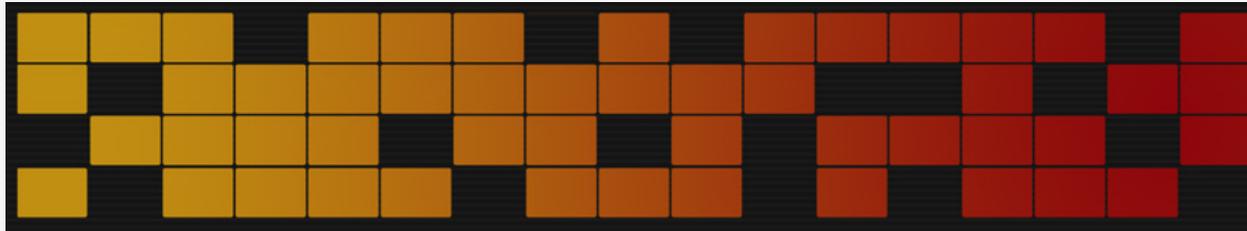
Filter	below the knob you can set the mode EQ: behaves like a tone knob Filter: controls the cutoff frequency of a high cut filter
Resona	controls the resonance of the filter
Auto	assigns a random LFO to the filter cutoff frequency
A. Tempo	controls the speed of the modulation
Intens	controls the intensity of the modulation
Sweep	opens and the closes the filter with every note getting triggered
S. Tempo	controls the speed of the sweep

- Delay controls the amount of delay
 Below the knob you can set the delay time
- Reverb controls the amount of reverb
 below the knob you can set the reverb type
 in the edit window you can set the table for the mod wheel behavior



- Main controls the output volume of colors
- Chop enables a step sequencer modulating the main volume
- Tempo controls the speed of the step sequencer





Thanks go out to Jumpel, René, Till, Urban and Jonas at Cinematique Instruments.

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