

TAS CAR 123



Sound Design, Conception and Production by
Jonathan Heslop



AMBIENT TEXTURES

AUDIO EXCURSIONS WITHIN
TONAL LANDSCAPES



Artwork
Sean Welsby

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REASON REFILL

Thank you for purchasing the Ambient Textures Reason Refill CD. This CD contains patches and samples for use in Propellerheads Reason 1 and Reason 2 software.

If this is the first time you have used a REASON Refill simply copy the folder named 'Refills' to your computer's hard drive. REASON users already acquainted with Refills - just copy the files within the Refills folder to your existing Refills folder.

Please note, after copying these files to your hard drive REASON will not be able to see your new refills. To rectify this situation please remove your refill CD from your CD drive, then restart REASON. You will now be able to see the refills.

Notes:

Some of the NN-XT patches use a great deal of memory and could overload a low end processor quite quickly. Try to remove any unused samples in a patch to free up more memory and resample the NN-XT part using a wave editor to free up some processor power.

The Demo Song included in this Refill uses a great deal of CPU power. If it will not work on your computer due to lack of CPU power then play the Wav file instead.

You will find all of the samples used in the NN-19 and NN-XT patches in the folder "nn-19/samples". You can use these to create your own patches. Try creating some complex multi-layered NN-XT patches. Try adding some delay and reverb!! Experiment!!!

- The Zero-G team

In the main Refill you will find:

300 Subtractor patches
201 Malstrom patches
259 NN-19 sampler patches
240 NN-XT sampler patches

(Note: The Malstrom and NN-XT patches only work with REASON version 2.0 or later).

SUBTRACTOR

- 154 ambient pads
- 30 harsh synth pads
- 60 L + R pads (mock stereo)
- 30 sound effects
- 30 string sounds

MALSTROM

- 89 ambient pads
- 82 gated synths
- 13 sound effects
- 17 string sounds

NN-19

- 164 ambient pads
- WAV samples
- 55 string sounds
- 40 vox patches

NN-XT

- 104 ambient pads
- 71 gated synths
- 40 string sounds
- 25 vox patches

• Synthesizers used:

Microwave XT
Technics WSA1
Supernova 2 Pro X
Micro Q
Alesis QS

CREDITS:

• All sound design, conception and production by Jonathan Heslop for Zero-G Ltd.

About the Producer:

Jonathan Heslop has been creating electronic music for the past eight years. He has composed music for various independent films, computer games and even some patches for the Reason 2 Soundbank. During that time he has created a large number of synth patches, the best of which are on this Refill CD.

- Thanks to the testers Ryk The Kreator, Michael Weeks, Enoch Light & Christopher.
- Special Thanks to all the team at Propellerheads for creating such an amazing program

- Cover design by Sean Welsby
- DTP layout and packaging by Dom Keeffe & Ed Stratton at Zero-G Ltd.

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• *Do I have to pay additional licensing fees if my use of these samples ends up on a hit record or other high-profile projects?*
☆ NO, your original purchase of the disc is your only license fee. We hope you do get to use our sounds on a hit!

• *Do I have to credit this disc if I use it on a recording?* ☆ NO, but it would be appreciated!!

• *Can my writing partner, colleagues or friends use these samples once I've bought the disc?* ☆ NO, each person who uses the sounds must purchase their own copy (which licenses them to use the sounds). Anyone other than the original purchaser of the disc, who uses the sounds is doing it illegally - risking legal action against both them and their clients!

• *Are these samples legally safe to use?* ☆ YES, we guarantee that all Zero-G libraries are 100% copyright clean and that you can use them safely in your music.

• *Can I offer these sounds to clients as part of my recording studio or rental company services?*
☆ NO, sorry, but each person who uses the sounds (the creative person) has to be a licensed user. This situation could cause tremendous legal problems for studio or rental clients.

• *Can I use these samples to make "Music Libraries"?* ☆ YES, unlike some Soundware companies, this is fully allowed with Zero-G products. The samples have to be used within a musical context, however, and cannot be presented isolated or "solo'ed". So, for the purposes of creating so called 'library music' clips or 'production music' clips intended for commercial exploitation, the included sound

samples may be used 'in combination' within musical compositions. For such usage, any rhythm loop samples (which Zero-G regards as being musical clips in themselves) must also be combined with other types of samples or sounds to effectively form a new composition, rather than simply being looped.

• *Is it OK to loan the disc to a friend to check it out as long as I bought it?*
☆ NO, please don't let your copy out of your possession. Instead, show them the sounds in person.

• *Can I post my favourite Zero-G sounds to people or sites on the Internet?* ☆ NO, but you're welcome to comment on them! All forms of user copying and distribution are prohibited.

• *Is it OK to sell the disc used to someone else if I'm finished with the project that I needed it for?*
☆ NO, this is VERY IMPORTANT. Unlike your musical gear or even software, you can't give away or sell this disc used to someone else - YOU DIDN'T PURCHASE THE DISC, YOU PURCHASED A LICENSE TO USE OUR SOUND RECORDINGS IN YOUR MUSIC. The disc is merely the container of the sounds we licensed to you. The license you bought is not transferable to another person.

• *When there is a demo song on the CD, can I use it?* ☆ NO, these are the only samples on the discs that you cannot use, since they're for demonstration purposes only.

• *Can I use these sounds in Multimedia projects?* ☆ MAYBE. If you use it in a musical context then YES, but it is best to have all

multimedia use cleared with Zero-G first. A "musical context" specifically means that you are using the sounds to create a new musical composition or arrangement. Any other application such as sound FX, icon sounds, ambiences, game noises, etc is NOT allowed without an additional license from Zero-G.

• *As a freelance sound designer, can I put custom compilation discs together which include Zero-G sounds for my composer clients?*
☆ NO, not unless they already own the original Zero-G products. Remember that each person who uses the sounds MUST have a license to use them. Otherwise, they can get in serious legal trouble.

• *Is there any limit to how often or how long I can use these samples in my music?* ☆ NO, you're free to use them in as many musical recordings as you want. We hope that you find them inspiring and useful for many years to come!

• *Why does any of this matter?*
☆ Basically, if you respect our work by purchasing the sounds, we'll be able to make more exciting products. You may also be asked some of these same questions by people who are contracting your services and this information can protect you and your clients from potential misuse of Zero-G sounds. You can avoid legal hassles if you use this product properly.

☆ If you are still in doubt over any particular kind of usage, please contact Zero-G:
E-mail: info@zero-g.co.uk